

Capturing behaviour of sustainability managers through viability theory

Case Study: Viability Analysis in Fishery Management

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The University of Newcastle

My aim

My aim is to convince you that viability theory provides a mathematical framework to model and solve many economic problems that is more general than *e.g.* optimisation or stability analysis.

In particular, **sustainability** problems are naturally amenable to viability analysis.

I will show you how some specific questions concerning a by-catch fishery are answered using **viability theory**.

Managers' **behaviour** whose concern is prioritisation of solutions proposed by experts can be easily captured by viability analysis.

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Overview

- Given a dynamic system with **state constraints**, \mathcal{V} is the set of all state-space points, from which it is possible to start an evolution that remains within the constraints indefinitely. \mathcal{V} the **viability kernel** - the principal analytical tool of viability analysis.
- Viability kernels are usually determined numerically.
- Algorithms and specialised software called **vikaasa** to compute \mathcal{V} , will be described here and
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 - Differential inclusions
 - Kernel and policy
 - Viability vs optimality
- 2 Numerical deliverly
 - Algorithms
 - Vikaasa
- 3 Viability and VIKAASA in action: By-catch fishery
 - One-species fishery
 - A by-catch fishery problem (one fleet, two fleets, policy advice)
 - Robustness of model
- 4 Concluding remarks and future research

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Viability \approx Sustainability

Sustainability problems arise in situations where human interaction with a dynamic, changing environment can potentially lead to catastrophic outcomes.

- In ecology, not understanding the dynamics of a fish population compounded with economic pressures (for employment preservation) can lead to extinction.
- In macroeconomics, low interest rates can lead to "bubbles"; high interest rates - to unemployment.
- The **sustainable** "solution" to these problems is to find a way to avert catastrophe; i.e. maintain the system within the realms of safety or acceptability.

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Which questions can *vt* answer?

Viability theory (*vt*) has been explicitly developed to analyse **invariant sets** in which a dynamic system will remain, making it a perfect fit for considering problems of sustainability. In particular, *vt* can ascertain

- 1 whether a system will be able to sustain itself according to the given sustainability criteria over some time-frame; and also
- 2 which system **states** afford the possibility of the system sustaining itself, and which do not.

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Where systems are susceptible to control by a regulator, *vt* can also determine **normative** rules:

- 1 what policies can be pursued to guarantee the sustainability of the system;
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What is viable and what is not?

- If from a given system state there is an evolution which is feasible according to what is known about the system's dynamics and which sustains the system within the imposed bounds, then that system state is **viable**.
- Conversely, where there is no conceivable way for the system to remain within those bounds when starting from a given state, then this state is said to be **non-viable**.
- Identification of states as viable or non-viable is achieved in vt by computing the viability kernel \mathcal{V} -- the largest closed subset of points in the constraint set for which all points are viable.
- In order for a system to be viable, $\mathcal{V} \neq \emptyset$.

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V_t and its components

Numerical delivery

Viability and VIKAASA

Concluding remarks and future research

Discussion

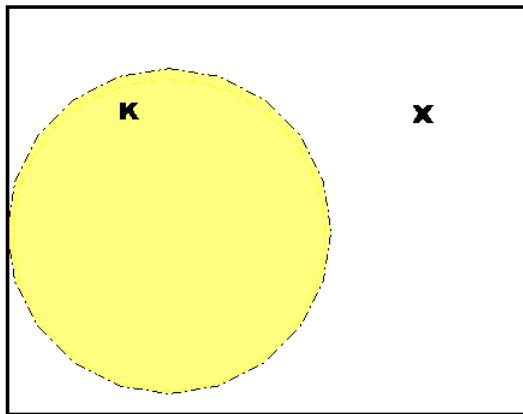
Differential inclusions

Kernel and policy

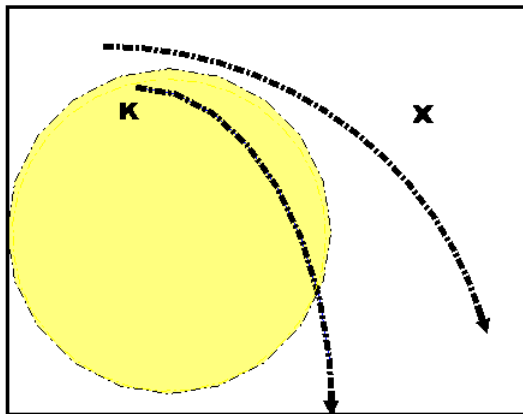
Viability vs optimality

The viable and non-viable trajectories

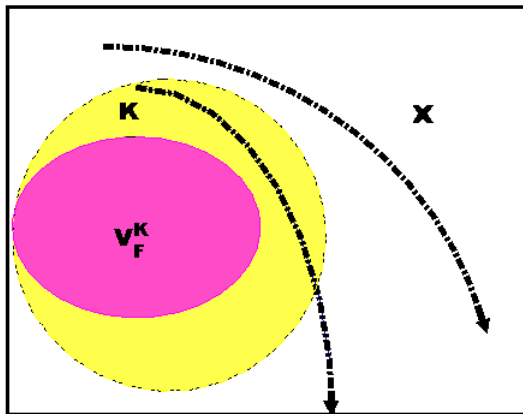
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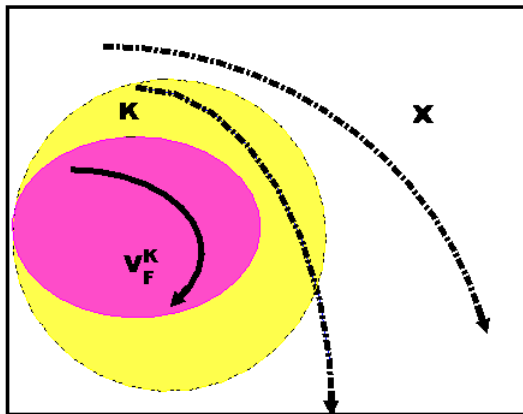
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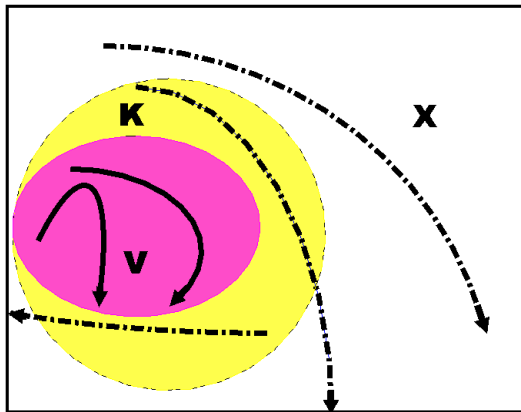
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Is vt "better" than optimal control?

If a regulator **knows** what needs be optimised, applying the optimal strategy is the unique way to control the dynamic system.

- However, if agents are H. Simon's agents *i.e.*, believed to employ strategies that are "good enough" in that they satisfy **normative** and **modal** (imposed by reality) constraints then vt is useful.
- In particular, vt introduces "viable" control strategies, based around the concept of the viability kernel: unless the system is in danger of travelling from a viable to a non-viable state any (admissible) control will be viable.
- Under this view, vt provides (arguably) a better fit for the real concerns of regulators than optimal control does (constraints may be more "objective" than a loss function, potentially complicated).

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Behaviourists' delight?

In essence,

- *vt* has the potential to respond to the **behaviourists'** challenges and to provide insights into **compatibility between the system's dynamics and the constraints' geometry**;
- *vt* is an appropriate **analytical** tool for the analysis of sustainability problems which can be solved if the above compatibility has been understood.

In this presentation, *vt* will be used to solve the twin ecological-economic problem of sustaining fish population at a safe level whilst at the same time maintaining the profitability of fishing operations that impact that population.

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Non-determinism

The differential inclusion

$\dot{x}(t) \in F(x(t))$ (*) -- says that \dot{x} will be drawn from $F(x)$, the set of all possible velocities at $x(t)$ (F -correspondence). Exactly which element from $F(x(t))$ will eventuate is subject to uncertainty which may come from any of the following sources:

- 1 the system may be controllable by a regulator. In this case, we write $\dot{x}(t) = f(x(t), u(t))$, $u(t) \in U(x(t))$;
- 2 there may be uncertainty about the underlying model dynamics *i.e.*, there may be a number (j) of proposed rhs $\{f_1, f_2, \dots, f_j\}$ describing the system's evolution. So, $\dot{x}(t) \in \{f_1(x(t)), f_2(x(t)), \dots, f_j(x(t))\}$. If there is uncertainty about model parameters then $\dot{x}(t) = f(x; \gamma)$ where $\gamma \in \Gamma$ is drawn from a range of hypothesised values.

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Viable points

Given a differential inclusion F over some set X , $x_0 \in K \subset X$ is **viable in K under F** if, starting from $x(0) = x_0 \exists x(\cdot) : \Theta \mapsto X$

$$\forall t \in \Theta \begin{cases} x(t) \in K, \\ \dot{x}(t) \in F(x(t)), \end{cases} \quad \forall t \in \Theta \equiv [0, \infty),$$

K is the **constraint set** imposed on the system evolving under F .

The above formulation has a philosophical interpretation: an evolution that starts at a viable point follows a path that satisfies fate F and desire K ("kraving"?).

- To go from one-state viability to **area** viability, we use the **viability theorem**.

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$$\forall t \in \Theta \begin{cases} x(t) \in K, \\ \dot{x}(t) \in F(x(t)), \end{cases} \quad \forall t \in \Theta \equiv [0, \infty),$$

K is the **constraint set** imposed on the system evolving under F .
The above formulation has a philosophical interpretation: an evolution that starts at a viable point follows a path that satisfies fate F and desire K ("kraving"?).

- To go from one-state viability to **area** viability, we use the **viability theorem**.

Viable areas

Theorem

Assume D is a closed set in \mathbb{R}^n . Suppose that the set valued map $F : \mathbb{R}^n \rightsquigarrow \mathbb{R}^n$ is Lipschitz continuous with convex, compact, nonempty values. Then the two assertions are equivalent :

a $\forall x_0 \in D$, there exists a solution $x(\cdot) : \Theta \mapsto \mathbb{R}^n$ of

$$\begin{cases} \dot{x}(s) = F(x(s)) & \text{for almost every } s \\ x(0) = x_0 \end{cases}$$

which remains in D ;

b

$$\forall x \in D, \quad \forall p \in \mathcal{N}\mathcal{P}_D(x), \quad \min_{v \in F(x)} \langle v, p \rangle \leq 0.$$

Viable areas *cont.*

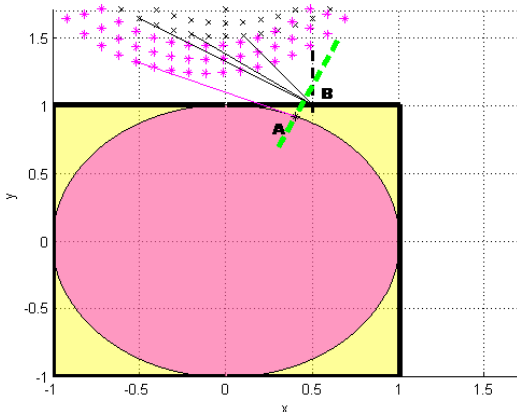
- The viability theorem states that wherever the directions available in $F(x)$ and a proximal normal form an obtuse angle, then x will be viable.

Viable areas *cont.*

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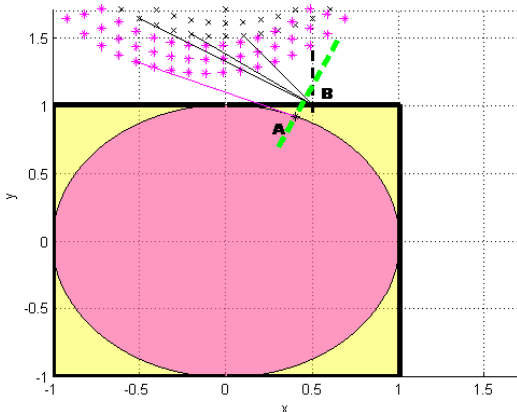
There is a point of *no return*

A vector field $\frac{dx}{dt}$, $\frac{dy}{dt}$ for an uncontrolled system's dynamics: the further from $(0, 0)$, the faster the velocities.



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Definition

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Let K be a closed set in \mathbb{R}^n . The problem's *viability kernel* for dynamics F and constraints K , denoted: $\mathcal{V}_F(K)$, is the **largest** possible viability domain under F that is also a subset of K .

- Therefore $\mathcal{V}_F(K)$ is the set of *all* points that are viable in K under F .
- Establishing the viability kernel $\mathcal{V}_F(K) \neq \emptyset$ solves the viability problem. "Good" -- viable -- states $x(t) \in \mathcal{V}_F(K)$ are separated from "bad" $x(t) \notin \mathcal{V}_F(K)$.

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Policy

- For control problems, the existence of $\mathcal{V}_F(K)$ indicates an area for which sufficient control exists to maintain the system within $\mathcal{V}_F(K) \in K$ from any point in $\mathcal{V}_F(K)$.
- I.e., $\forall x_0 \in K$, there exists a feedback rule $g : X \mapsto Y$ that takes an element $x \in X$ and returns a control policy u such that $x(t) \in K$.

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Satisficing policy

This generic policy can be decomposed into two normative directives: at x

- i use any admissible control for x in the *interior* of the viability kernel $\mathcal{V}_F(K) \setminus \text{fr } \mathcal{V}_F(K)$;
- ii when one gets "near" to the boundary of the kernel $\text{fr } \mathcal{V}_F(K)$, an extreme instrument, or a specific path, must be followed (unless a steady state has been reached).

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Differences

- Problems modelled using a viability approach do not need to determine utility or loss functions in order to formulate policy rules, and therefore there is **no need** to calibrate such functions, hence no subjective appraisal of which constraints are more important is needed.
- Determining the bounds of the set K is a potentially much simpler task, given that such bounds (normative or modal) are often trivially observable.
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Viability generalises stability

- The kernel is a closed set and it can be characterised by some measure, which the distance between two states in the kernel will never exceed.
- Knowing $\mathcal{V}_F(K)$, makes the regulator aware of the locus of states in which the dynamic system can continue to exist, for a given "strength" of implementable controls.
- If the system is in $\mathcal{V}_F(K)$ ("stable") and when more than one control is viable, the regulator may strive to achieve other goals (e.g., political or "wants" rather than "needs").

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- Classical algorithms were proposed by Frankowska, Quincampoix and Saint-Pierre. They work by "whittling away" points that exit the set after one discrete-time step. Chapel and Deffuant have implemented Saint-Pierre's algorithm in a software package Kaviar.
- We propose two simple algorithms:
 - ① inclusion algorithm where points are included in D if there are controls that slow the system to an approximate steady state, and
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- VIKAASA = Viability Kernel Approximation, Analysis and Simulation Application. (The Sanskrit word vikaasa, विकास, means "progress" or "development".)
- Vikaasa is a tool which can be used to create approximate viability kernels (actually, domains) for the classes of viability problems considered here (rectangular constraints, infinite horizon).
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vikaasa cont.

The main window

The screenshot displays the VIKAAASA 2.0.0 main window, which is organized into several functional panels:

- Dynamic Variables:** A table listing variables such as 'output gap', 'inflation', 'interest rate', and 'exchange rate' with their respective symbols, minimum/maximum values, and discretisation parameters.
- Additional Variables:** A table for variables like 'inflation' and 'net interest rate' with their equations.
- Controls:** A table for control variables like 'ntr rate adj'.
- Kernel Determination:** Options for inclusion/exclusion algorithms and the number of parallel processors (set to 4).
- Control Algorithm:** A dropdown menu currently set to 'CostSumMinFMInCon'.
- Options:** Settings for step size, layers, stopping tolerance, and progress bar.
- Kernel Results:** A log showing computation time (18.5 hours) and the number of viable points (1030).
- Simulation Results:** A log showing computation time (17.4 minutes) and the number of points (11).
- Simulation:** A table for simulation parameters (Start, HU, HL) for variables y, pi, i, and q.
- Simulation Plotting:** Controls for line width, color, and showing points.
- Minimising Controls:** Settings for control tolerance, use of default values, and forward-looking steps.
- Kernel Plotting:** A table for plotting slices (y, pi, i, q) and options for plotting method and alpha value.

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One-species fishery

Viability has proven popular with ecologists seeking to model resource use. Béné et al have solved the following problem:

- Profits are given by $R(x(t), e(t)) = pq_x e(t)x(t) - ce(t) - C$,
 p - price, $q_x e(t)x(t)$ is the catch size, $ce(t)$, C - variable and fixed costs, respectively.
- $K = \{(x, e) : x \geq x_{\min} \wedge pq_x eb - ce - C \geq 0 \wedge e \in [0, e_{\max}]\}$;
harvest rate $h_x(t) = q_x e(t)x(t)$.
- $\dot{x}(t) = rx(t) \left(1 - \frac{x(t)}{L_x}\right) - q_x e(t)x(t)$
 $\dot{e}(t) \in U = [u^-, u^+]$.
- Calibrated: $\dot{x}(t) = \frac{2}{5}x(t) \left(1 - \frac{x(t)}{500}\right) - \frac{1}{2}e(t)x(t)$
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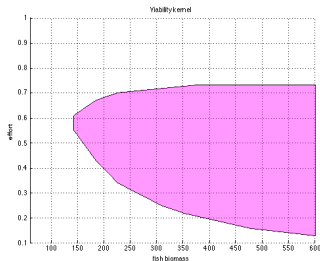
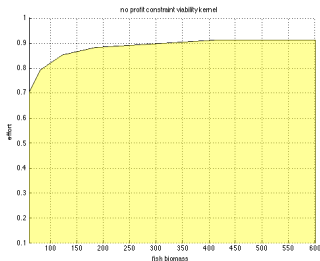
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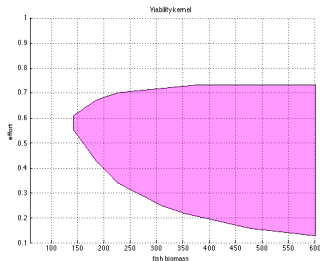
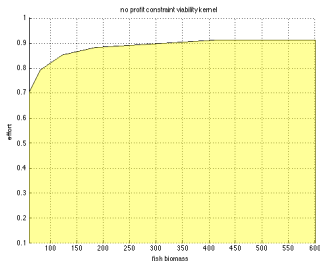
Kernels without and with cost constraint

This problem is now fed into VIKAASA.



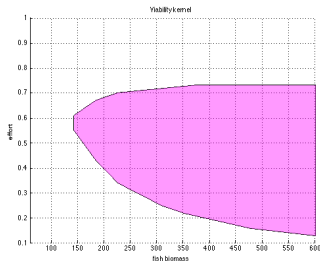
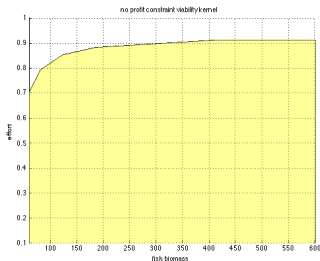
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One fleet - the model

- Harvest rate $h_y(t) = \alpha h_x(t)$; $0 < \alpha < 1$ measures how highly coupled the production relationships are (assumed $\alpha = 0.2$).

$$\dot{x}(t) = r_x x(t) \left(1 - \frac{x(t)}{L_x}\right) - q_x x(t) e(t)$$

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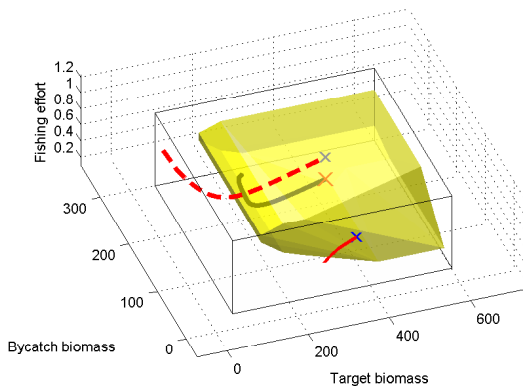
The model *cont*

- Constraint set $K \equiv \left\{ (x, y, e, u) : \begin{array}{l} x(t) \geq \frac{L_x}{10} \\ y(t) \geq \frac{L_y}{10} \\ \pi_{xy}(t) \geq 0 \\ e(t) \in [e_{\min}, e_{\max}] \\ u(t) \in U \end{array} \right\}.$

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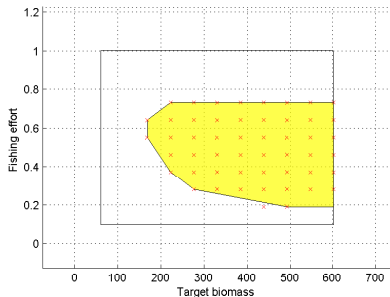
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Viability kernel with viable and non-viable trajectories

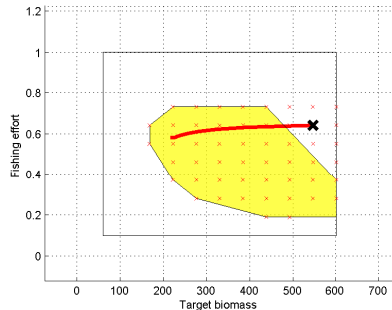


$$[x(0), y(0), e(0)] =$$
$$[384, 168, 0.55] \in \mathcal{V}; [384, 57, 0.55] \notin \mathcal{V}; [384, 168, 0.91] \notin \mathcal{V}$$

Kernel slices



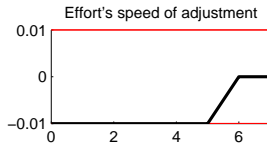
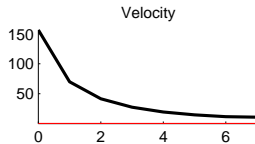
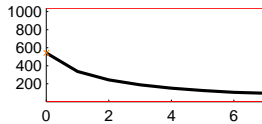
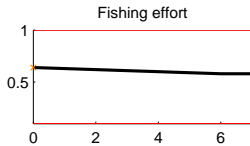
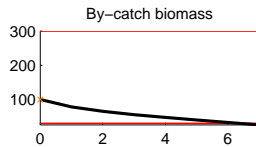
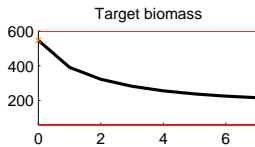
(a) High by-catch biomass



(b) Low by-catch biomass, with an example non-viable trajectory starting from [546, 100, 0.64] shown in red

Slice (a) looks like a single species viability kernel.

Time profiles associated with the non-viable trajectory



Two fleet - the model

- Harvest rate $h_{2y}(t) = q_y e_2(t) y(t)$; $q_y > 0$ catchability.
- Stock y 's equation of motion

$$\dot{y}(t) = r_y y(t) \left(1 - \frac{y(t)}{L_y} \right) - \alpha q_x x(t) e_1(t) - q_y e_2(t) y(t).$$

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Both fleets face the given market price p_y for stock y and different unit cost of effort c_1 and c_2 .

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The model *cont*

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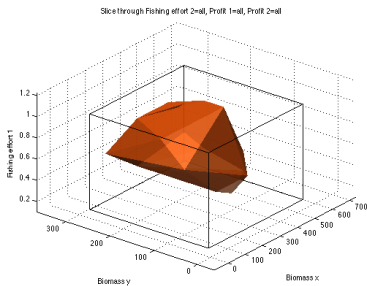
$$K_{aug} \equiv \left\{ (x, y, \mathbf{e}_1, \mathbf{e}_2, u_1, u_2) : \left. \begin{array}{l} x(t) \geq \frac{L_x}{10} \\ y(t) \geq \frac{L_y}{10} \\ \pi_{xy}(t) \geq 0, \pi_y(t) \geq 0 \\ \mathbf{e}_1(t) \in [\mathbf{e}_{1\min}, \mathbf{e}_{1\max}] \\ \mathbf{e}_2(t) \in [\mathbf{e}_{2\min}, \mathbf{e}_{2\max}] \\ u_1(t) \in U_1 \\ u_2(t) \in U_2 \end{array} \right\}.$$

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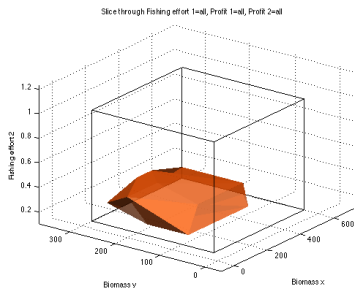
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3D slices of 4D kernel for effort analysis

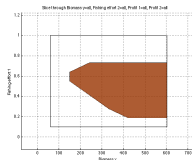


(c) First fleet's effort

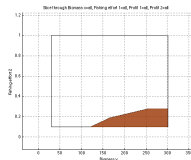


(d) Second fleet's effort

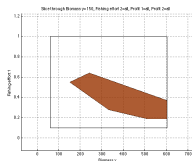
2D slices of 4D kernel



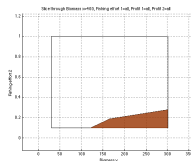
(e) First fleet's effort for all y -biomass values.



(f) Second fleet's effort for all x -biomass values.



(g) First fleet's effort for $y = 150$.



(h) Second fleet's effort for $x = 400$.

Policy advice

- Satisficing solutions are generically non-unique and hence amenable to managers' own prioritisation.
- If fleets obey the $U = U_1 \times U_2$ choices and also respect the overall system's viability (i.e. the profitability of both fleets, and the non-extinction of both species), then the two-fleet case constitutes a **constrained qualitative** game between the fleets.
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- 3 **Viability and VIKAASA in action: By-catch fishery**
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 - Robustness of model
- 4 **Concluding remarks and future research**

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